



## CITY OF BELLE MEADE EMPLOYMENT APPLICATION AND INTERVIEW AGREEMENT

This agreement is intended to protect the interests of the City of Belle Meade (“City”) and the interests of others who may seek employment with the City.

By signing this document, you acknowledge, consent, and agree as follows:

1. That, in applying for employment, you have provided the City information about yourself including your personal history, education and training, employment history and your qualifications to perform the duties and responsibilities of the position for which you are applying.
2. That you have freely provided this information by completing your Application for Employment and your Pre-Interview Questionnaire, by submitting your professional resume and answering questions during your personal interview (s) if conducted.
3. That you did not falsify any of the information provided as described above.
4. That the City intends to verify this formation using several means including but not limited to:
  - Criminal History Check
  - Drivers Records Check
  - Background Investigations
  - Credit Check
  - Personal and Professional Reference Checks
  - Polygraph Test
  - Physical Examination including Drug Test
  - Physical Agility Test
  - Psychological Examination
5. That should your employment application proceed to the stage of a personal interview, the questions that you will be asked are strictly confidential, and that you will not reveal them to anyone.
6. That prior to your employment, any breach of the above conditions of this agreement will result in your being considered “ineligible” for employment.
7. That should you become a City employee, any such breach that comes to light will result in your immediate dismissal.
8. That you understand and agree that your employment is at-will in Tennessee and can be terminated by either the City or you with or without notice, at any time, for any or no reason.

\_\_\_\_\_  
Signature of Applicant:

\_\_\_\_\_  
Date

\_\_\_\_\_  
PRINTED NAME

\_\_\_\_\_  
Social Security Number